

1 • Need discovery: start in context

3. Daily Context

FieldNotes

Date

Time at centre

Activities period

People/context observed

Anything unusual today?

My notes from today

4. High-Value Observations

Time

Activity or situation

What happened?

Why it matters

5. Need Signals

Question

What did the person seem to want or need to do?

What made it harder to do independently?

What support was needed?

6. Stakeholder Check

Service Users

What I learned from behaviour or simple conversation

Support Workers

Ask briefly

Is this typical?

How often does this happen?

What do staff usually do?

Does this limit independence or participation?

Caregivers, if available

Ask briefly

Does this also happen outside the centre?

What usually helps?

Is there one small independence goal that matters?

7. Prototype Relevance

Question

Is the need specific enough to design for?

Could a small software or hardware prototype realistically help?

What type of support might be useful?

Reminder / prompt / visual cue / sound / vibration / sensor / button / display / app / environmental change

Would it fit into the normal routine without adding burden?

What would make this a bad idea?

Notes

Some Typical Questions in the Checklist

Initial work focused on understanding routines before proposing technology. Joined normal activities first; collected evidence without disrupting routines. Recorded barriers affecting independence, participation, confidence, safety or staff workload. Looked for repeated, practical design opportunities rather than isolated anecdotes. Validated observations through staff and caregiver conversations.

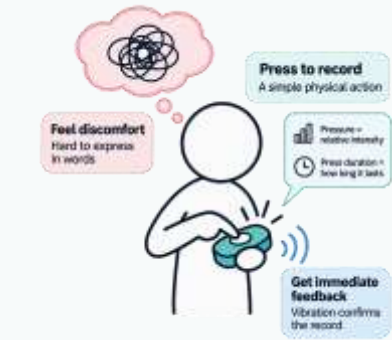
2 • Problem framing

Some users may struggle to recognise, remember or communicate discomfort. Important information can be lost between the moment of discomfort and later support conversations.



3 • Requirements translated from observations

- Simple physical action, not long verbal recall.
- Relative intensity and duration captured during the event.
- Immediate feedback so the user knows the action was received.
- Caregiver review tools for patterns, handover and follow-up.
- Accessible day-to-day UI with more advanced settings for staff.



4 • SMART goals & LiA alignment

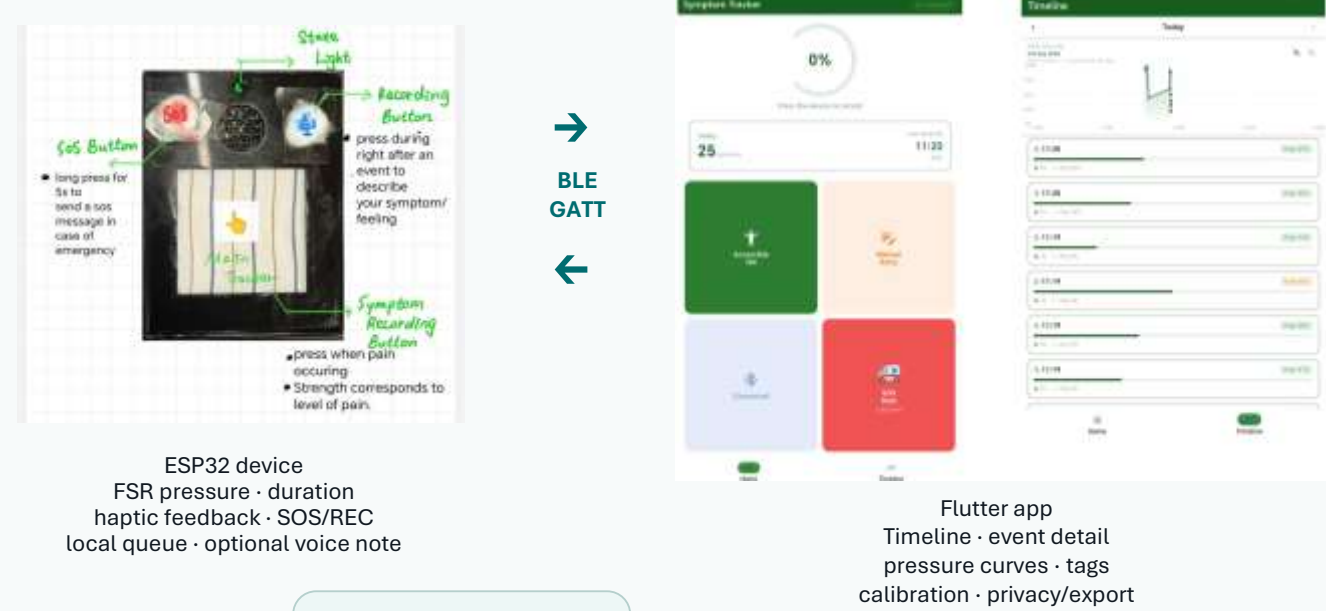
|   |                                                                         |
|---|-------------------------------------------------------------------------|
| S | Build an accessible symptom tracker for discomfort communication.       |
| M | Evaluate core task, BLE transfer and caregiver interpretation.          |
| A | Use low-cost ESP32 hardware + Flutter app within placement constraints. |
| R | Support communication, independence and staff insight.                  |
| T | Six-week LiA; two-day testing; poster/report by 1 Oct.                  |



UNESCO / UN SDG link: Goal 10 — Reduced Inequalities through accessible assistive technology and more equitable communication support.

5 • HOW IT WORKS : End-to-end engineering system

a. A complete hardware–software workflow: sensing → local event capture → BLE synchronisation → timeline and caregiver review.



b. Technical stack

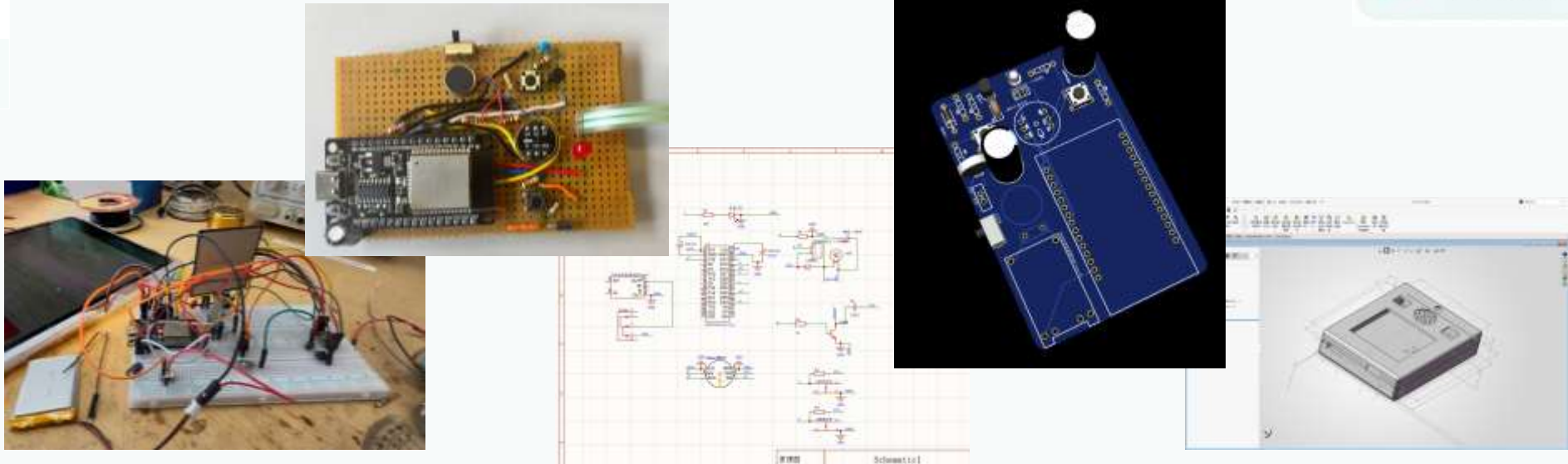
|          |                                                    |
|----------|----------------------------------------------------|
| Firmware | C++ / Arduino · ESP32 BLE · I2S · SPIFFS           |
| App      | Flutter · Riverpod · Hive · fl_chart               |
| Hardware | FSR · motor driver · SOS/REC buttons · INMP441 mic |

d. Core engineering decisions

Treat the system as an end-to-end reliability problem, not just an input sensor. Use haptic feedback to close the interaction loop for the user. Separate accessible day-to-day interaction from caregiver configuration and review. Keep privacy and export explicit because symptoms, voice notes and SOS location are sensitive data.

6 • Development journey: from need to prototype

|                             |                            |                               |                                 |
|-----------------------------|----------------------------|-------------------------------|---------------------------------|
| Week 1                      | Weeks 2–3                  | Weeks 4–5                     | Week 6                          |
| Immersion & needs discovery | ESP32 + sensing + feedback | BLE + Flutter app integration | User testing + demo + iteration |



7 • Lightweight user testing & validation

formative testing → targeted overnight iteration → confirmatory testing. Uses simulated (imagined) discomfort only; not clinical validation; no pain or harm caused to participants

Validation questions

- Can users understand when and how to use the tracker?
- Can the device distinguish light vs strong and short vs long simulated events?
- Does the hardware-to-app BLE workflow synchronise reliably?
- Can staff interpret strongest, longest and latest event information?

100 %

test events synced via BLE

11 / 14

users complete core task with ≤1 prompt

3. Between-Day Iteration

Rules for overnight changes: Prioritize only critical and major issues. Discuss with stakeholders and ensure consensus is agreed. When there are changes, ensure they are visible, understandable and supported after they are checked on Day 2.

3.1. Session prioritization

3.2. Day 1 - Formative Testing

3.3. User session records

3.3. Iteration log

3.3. Updated prototype configuration for Day 2

3.4. Behavioral observations

8 • Outcomes from the LiA project

Project TEAL translated an observed communication barrier into a functional, user-informed assistive system. **Demonstrated feasibility** of capturing discomfort at the moment it occurs through a simple physical interaction, rather than relying solely on retrospective verbal recall. **Integrated individual events into a longitudinal record**, allowing intensity, duration and context to be reviewed over time. **User testing informed design iteration**, particularly around interaction simplicity, accessibility and feedback. **Established a platform for further development**, including more robust hardware, wider in-context evaluation and future deployment.

- Key contribution:** Connecting accessible, in-the-moment symptom input with longer-term patterns that can support communication between users and caregivers.

9 • Engineering leadership & wider impact

**Ownership:** moved from an ambiguous placement brief to a working integrated system. **Adaptability:** changed the problem definition as real observations challenged assumptions. **Responsible design:** balanced technical ambition with accessibility, privacy, safeguarding and organisational constraints. **Potential impact:** reduced reliance on retrospective verbal reporting and more equitable access to support.

Next steps: Launch TEAL Symptom Tracker on the App Store, with a patent application in progress, and continue improving the design to make it more robust.

