

“I Got the Moves Like Robot”: A Comparative Analysis of Dynamic Movement Primitives and Classical Kinematic Trajectories

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When a robot's target goal is dynamically shifted mid-flight, how do Dynamic Movement Primitives compare to classical polynomial trajectories in terms of joint velocity smoothness and mathematical adaptability?

1 Introduction

Objective: Compare two robotics applications under realistic and sudden movement constraints to address the core research question.

Methodology: Conduct comparative analyses using high-frequency numerical simulation sandboxes.

Evaluation: Map resulting trajectory profiles against the constraints of 5-DOF and 7-DOF manipulator architectures.

Classical Quintic Polynomial Framework: Governed by fifth-order polynomials and matrix algebra calculations.

$$y(t) = c_0 + c_1t + c_2t^2 + c_3t^3 + c_4t^4 + c_5t^5$$

Dynamic Movement Primitive Framework: Governed by second-order differential equations through a mass-spring damper system and an attractor variable which updates with movement.

$$\tau \dot{z} = \alpha_z(\beta_z(g - y) - z) + f(x)$$

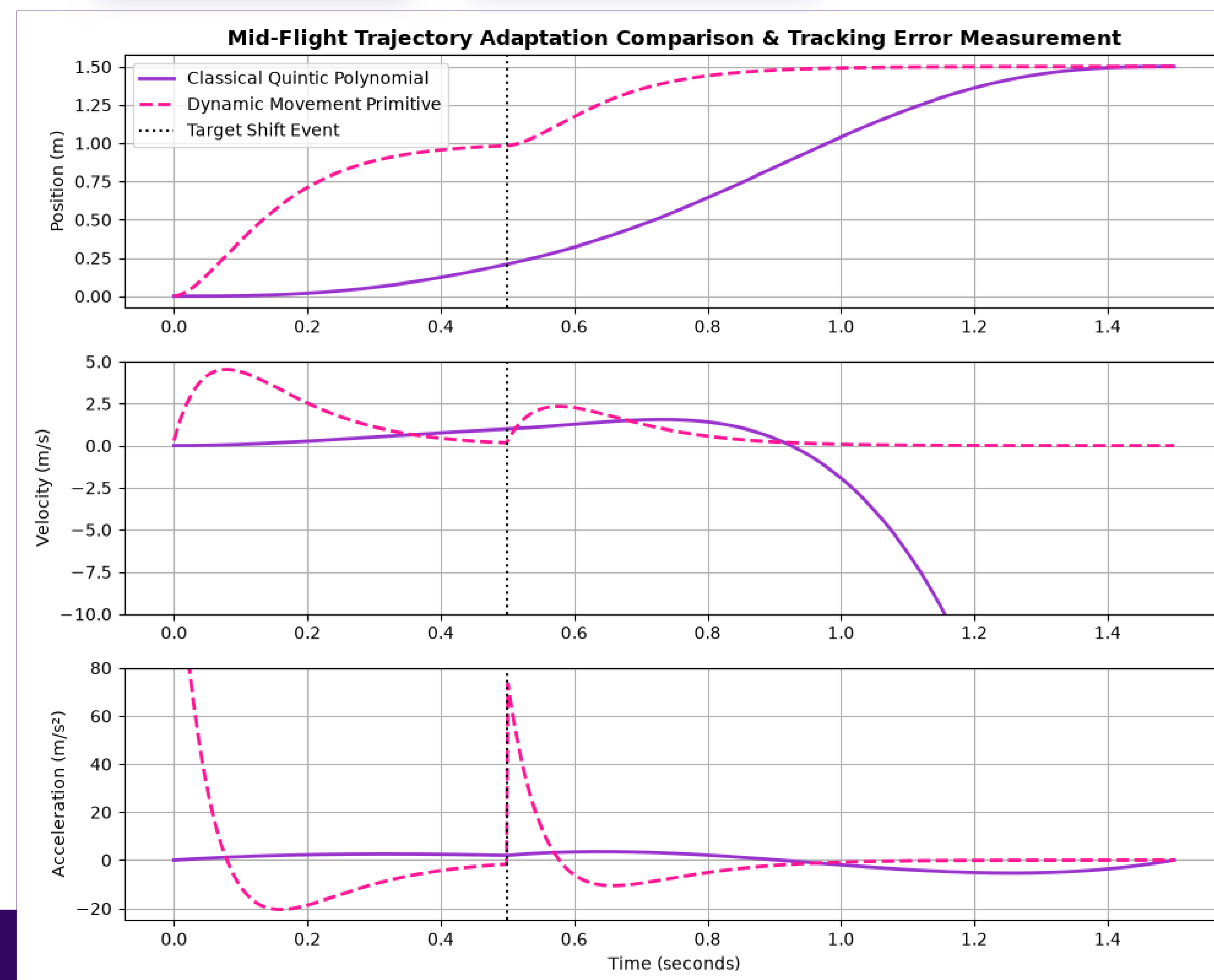
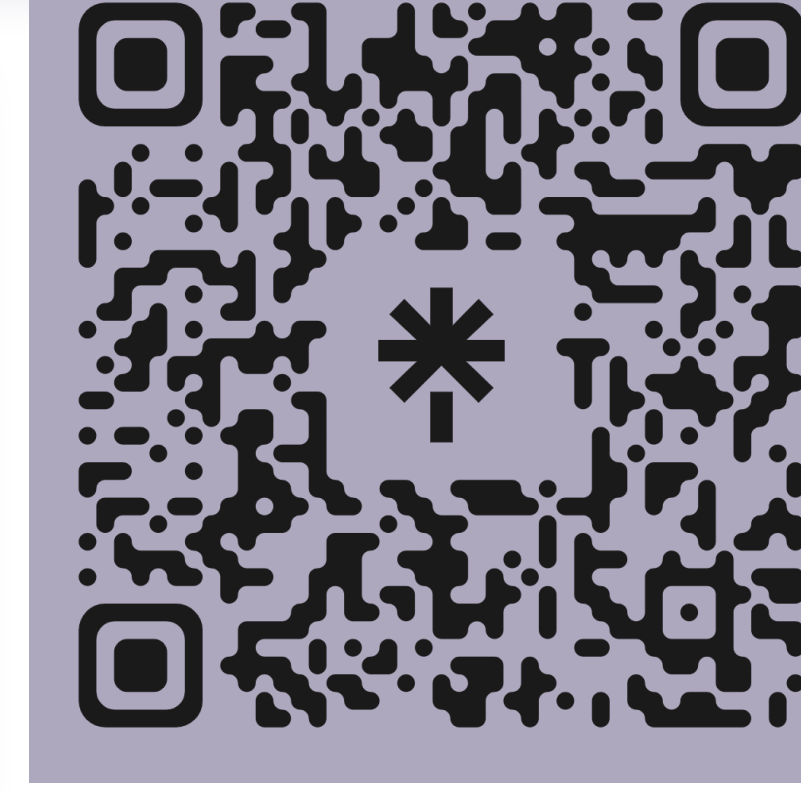
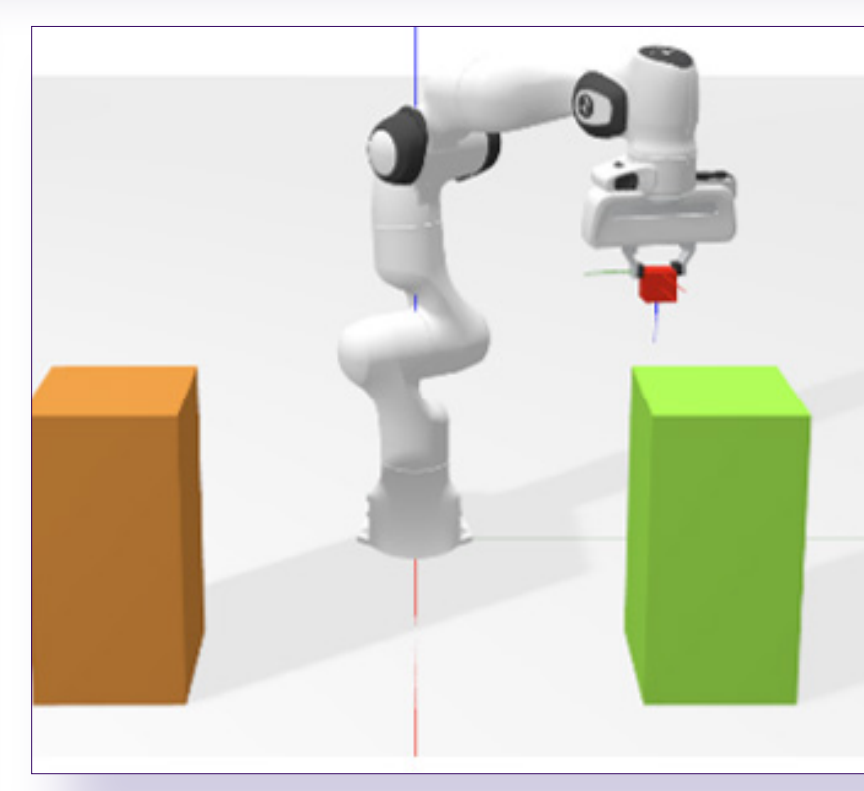
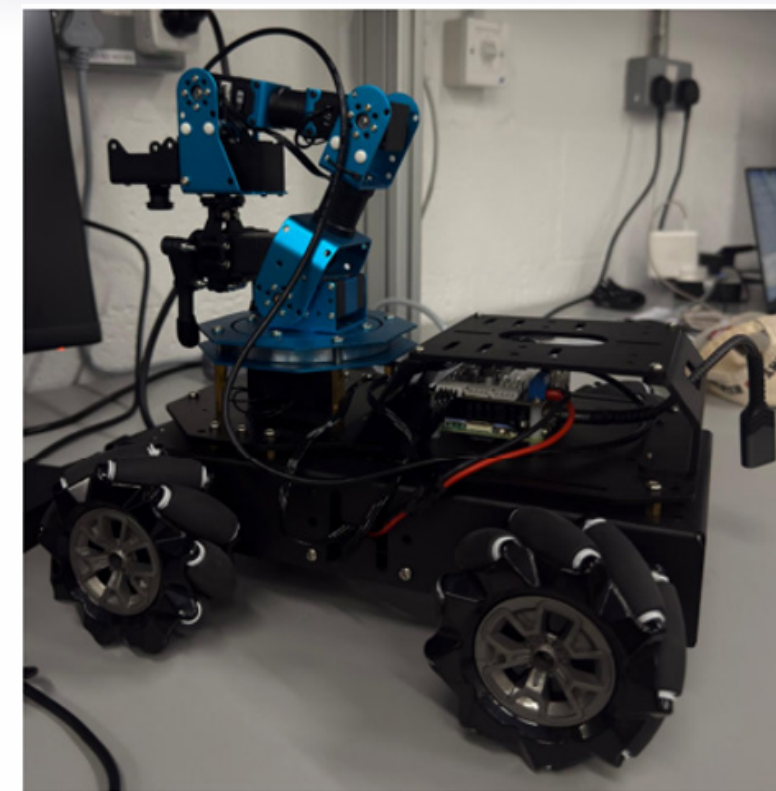
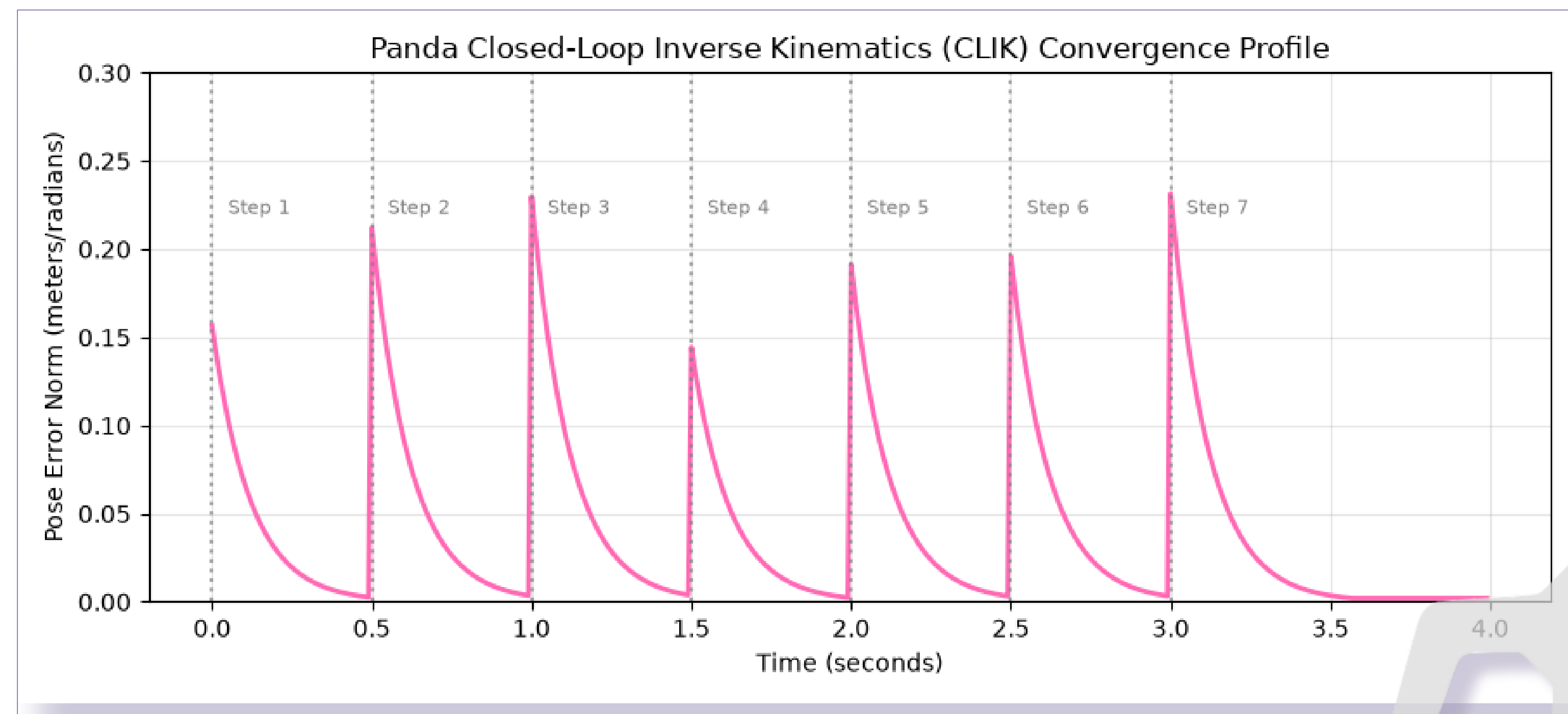
2 Architecture & Frameworks

Phase 1: Physical Hardware Motivation & Constraints:

Phase 2: Standalone Python Mathematical Sandbox

Phase 3: Experimental Stress Testing (750 Timesteps)

Phase 4: Comparative Results & Feasibility Analysis



Results & Discussion

Baseline Performance: The Franka Panda CLIK system validates baseline static tracking, showing error decay to zero across all operational states.

Polynomial Failure: Mid-flight target shifts induce boundary crises in quintic replanning, causing velocity spikes that exceed hardware limits.

DMP Attractor Absorption: Canonical spring-damper dynamics absorb perturbations seamlessly through critically damped, transient acceleration spikes.

Deployment Feasibility: DMP guarantees bounded spatial velocities, ensuring downstream hardware safety in dynamic settings.

Key Takeaway: DMPs are the mathematically superior paradigm when a robot's target goal is dramatically shifted mid-flight.

[1] Matteo Saveriano, Fares J. Abu-Dakka, Aljaz Kramberger, & Luka Peternel (2021). Dynamic Movement Primitives in Robotics: A Tutorial Survey. CoRR, abs/2102.03861.

[2] R. S. Sharma, S. Shukla, H. Karki, A. Shukla, L. Behera and V. K.S., "DMP Based Trajectory Tracking for a Nonholonomic Mobile Robot With Automatic Goal Adaptation and Obstacle Avoidance," 2019 International Conference on Robotics and Automation (ICRA), Montreal, QC, Canada, 2019, pp. 8613-8619, doi: 10.1109/ICRA.2019.8793911.

[3] Ijspeert, A.J. & Nakanishi, Jun & Hoffmann, Heiko & Pastor, Peter & Schaal, Stefan. (2013). Dynamical Movement Primitives: Learning Attractor Models

Key Citations

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